

## Ali Asadpoor



Version: 3.1.0

- Email: [info@ali-asadpoor.com](mailto:info@ali-asadpoor.com)
- Website: [www.ali-asadpoor.com](http://www.ali-asadpoor.com)

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### Skills

- Software Stack: Backend (10 years), Frontend (7 years), Embedded (5 years), IaC (3 years)
- Programming Languages: Modern C++ (20 years), SQL (10 years), C (6 years), Java (5 years), Python (4 years)
- Technologies: Networking, Multi-Thread, IPC, Asynchronous, 3D, WASM
- Embedded: RTOS, Video, Sound, Bluetooth, Camera, SPI, I2C, I2S, UART, GPIO
- GUI: GTK, WebKit, Qt, SDL, HTML, CSS, JS
- Platforms: Linux, Windows, Mac, iOS, Android, Web, Microcontroller
- DevOps: bash, git, cmake, docker, kubernetes, terraform, SaaS
- Electronics: Proteus, CodeVision, ATmega

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### Experience

- Senior Software Engineer - ApertureData - 01/02/2023 to Present - San Francisco, CA
  - Backend, C++ - Implement muxer and encoder with FFmpeg
  - Backend, C++ - Implement TCP/HTTP full-duplex load-balancer
  - IaC, Terraform - Implement SaaS platform
- Software Engineer II - Amazon - 03/30/2021 to 12/23/2022 - Arlington, VA
  - PrimeVideo, Scala - Add timezone support to events
  - Amazon Echo Embedded System, C++ - Add scroll and RTL support to edit-box
  - Neptune Graph Database, C++ - Decouple GRPC from protobuf
- MS Windows Software Engineer - QOMPLX, Inc. - 03/02/2020 to 03/30/2021 - Reston, VA
  - Implement server-client windows services in C++ using ASIO, OpenSSL, STL
- Software Engineer - MayStreet, Inc. - 10/07/2019 to 02/29/2020 - New York, NY
  - Implement specialized LCS algorithm in C++ to compare market data
  - Implement WSS client in C++ using ASIO, Beast, OpenSSL
- Software Development Consultant - Kitestring - 02/25/2019 to 05/30/2019 - Bentonville, AR
  - C/C++, 4690 OS, IBM build tool chain
  - Fix tax calculation for Walmart hypermarkets in Honduras
  - Improve modularity and naming convention
- Software Engineer - Birch Grove - 05/22/2017 to 02/22/2019 - Dallas, TX
  - DevOps
    - Manage configuration to automate the build process for different customers
    - Design APIs for http communication
  - Windows Agent, C++, Visual Studio, Build and Deploy to production
    - Implement video recording using Windows Media Foundation
    - Synchronize threads and improve access to critical sections
  - Mac Agent, C++ and ObjectiveC, Xcode, Build and Deploy to production
    - Implement .pkg signing in Linux (Undocumented)
    - Improve async operations in job queues
  - Chrome Agent, JavaScript, Visual Studio, Build and deploy to production
- Software Engineer - Ott Computer - 01/02/2016 to 04/05/2016 - Guayaquil, Ecuador
  - Design UML model for software template
- Software Engineer - Veridg - 05/01/2013 to 08/30/2014 - Tehran, Iran
  - Create Indicator app for project management, C++, SQL, Windows, MSSqlServer
    - Advanced cache to minimize traffic and guarantee having up to date information
    - UI based on graph, implement and improve Force-Directed algorithm

- Fetch DB structure at runtime (Adding columns, tables, and foreign-keys without changing the C++ code or recompiling it)
  - Software Engineer - AsrGuyeshPardaz - 02/10/2012 to 04/30/2013 - Tehran, Iran  
Persian text to speech
    - Create a word processor to cover all possible syllables in Persian language with minimum length
    - Implement TTS for Persian date format
  - Software Engineer - JTMA - 02/01/2006 to 10/15/2009 - Tehran, Iran  
Create a letter management app with network support
    - Version 1 using file sharing, Version 2 using sockets, version 3 using SQL-Server
  - Software Engineer - Teta Pishro - 10/12/2002 to 10/12/2003 - Tehran, Iran  
Persian OCR, C++, Windows
    - Invent a new algorithm to find alphabet in text using graphs and trees
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## Hobbies

- **Thinkora** [C++] Whiteboard app with built-in OCR (WIP)
  - **Key-Pal** [C++, Embedded] End to End Access Control System
  - **http-server** [C++, asio, beast, wasm] Http server allowing C++ code to be used for backend and frontend  
Widgets can be defined as C++ classes and be rendered both at server-side and/or client-side
  - **jsonio** [C++] Open-source library to parse and edit json <https://github.com/virtualmatador/jsonio>
  - **Cross** [C++, Java, Swift, HTML, CSS, JS, GTK, Webkit, Soundio]  
SDK to create GUI applications for multiple platforms using single code base  
Available targets: iOS, Android, Linux, Windows, Mac, and Web
  - **Checkers** [C++, HTML, CSS, JS] Checkers board game  
Available for multiple platforms using my **Cross** library [www.shaidin.com/checkers](http://www.shaidin.com/checkers)
  - **Life** [C++, SDL2, OpenGL4] Conway's Game of Life [www.shaidin.com/life](http://www.shaidin.com/life)
  - **Depth** [C++, libpng] Generate autostereogram from given pattern [www.shaidin.com/depth](http://www.shaidin.com/depth)
  - **Digital Clock** [C, AVR ATmega32] Digital clock with Persian calendar, alarm, timer, and stopwatch
  - **Input** [C++] Process body movements using Kinect and generate keyboard events to play games without using keyboard
  - **ABO Game** [C++, OpenGL2] A game to practice blood types
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## Awards

- Ranked 18<sup>th</sup> at Physics Olympiad - Iran, 2000
  - Ranked 2<sup>nd</sup> at boarding school admission - Maragheh, Iran, 1998
  - Ranked 7<sup>th</sup> at boarding school admission - Maragheh, Iran, 1995
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## Education

- Computer Science - FALL 2017 - Richland College, Dallas, TX
  - Mathematics and Physics - 1998 to 2001 - Saady High School, Tabriz, Iran
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## Work Style

- Use the best practices
- Start with research
- Discover hidden patterns
- Take calculated risks
- Make it happen
- Keep it simple

## Interests

- Algorithms
- Optimization
- AI
- Robotic
- Cognition

## Languages

- Azerbaijani (Mother tongue)
- Persian (Native)
- English (Fluent)